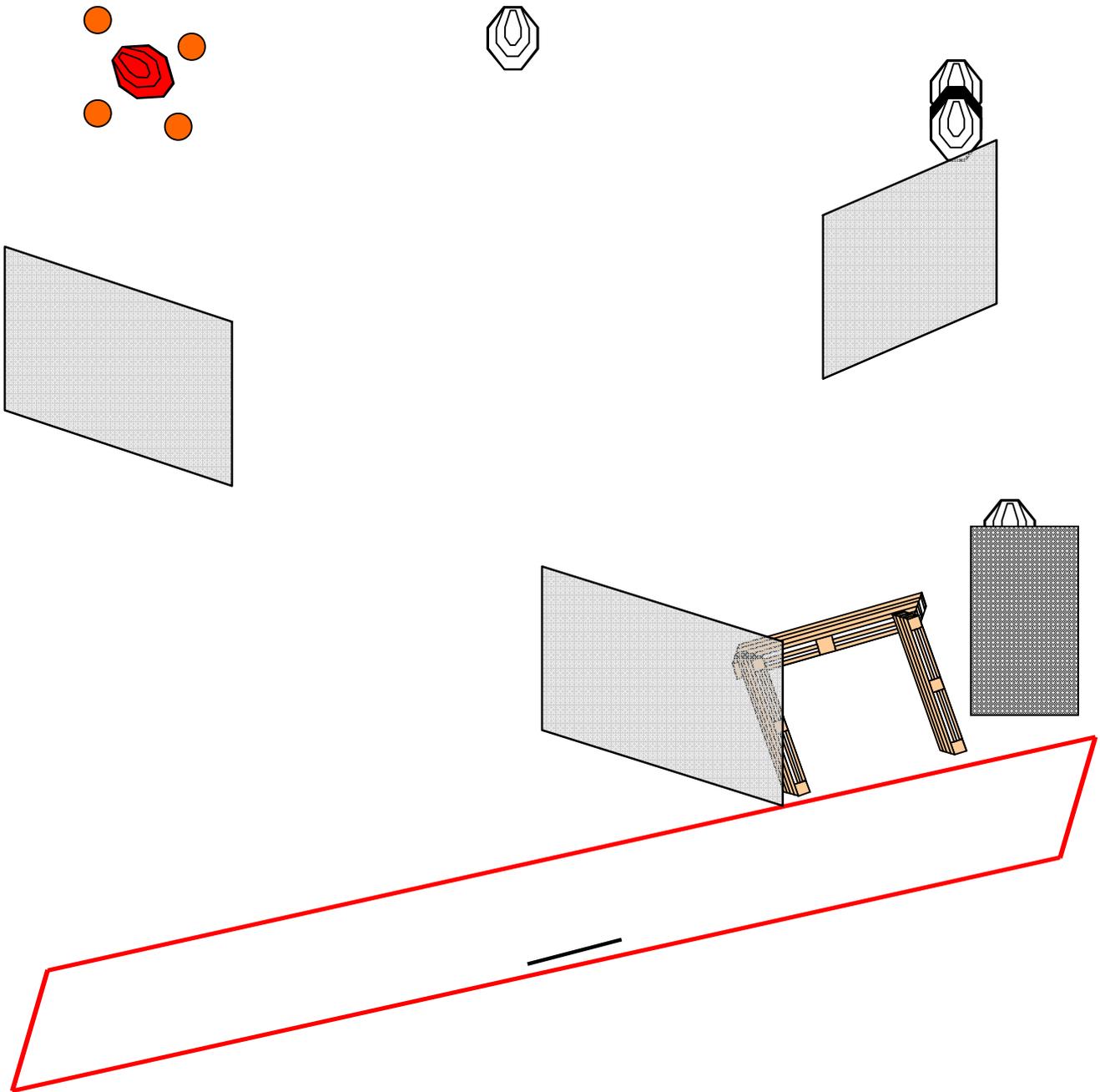


Targets	8 IPSC Mini Targets, 3 IPSC Mini Poppers, 4 clay pigeons, 1 IPSC No shoot
Rounds to be scored	23
Start position	Standing, heels touching the black line.
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area.

Stage 2

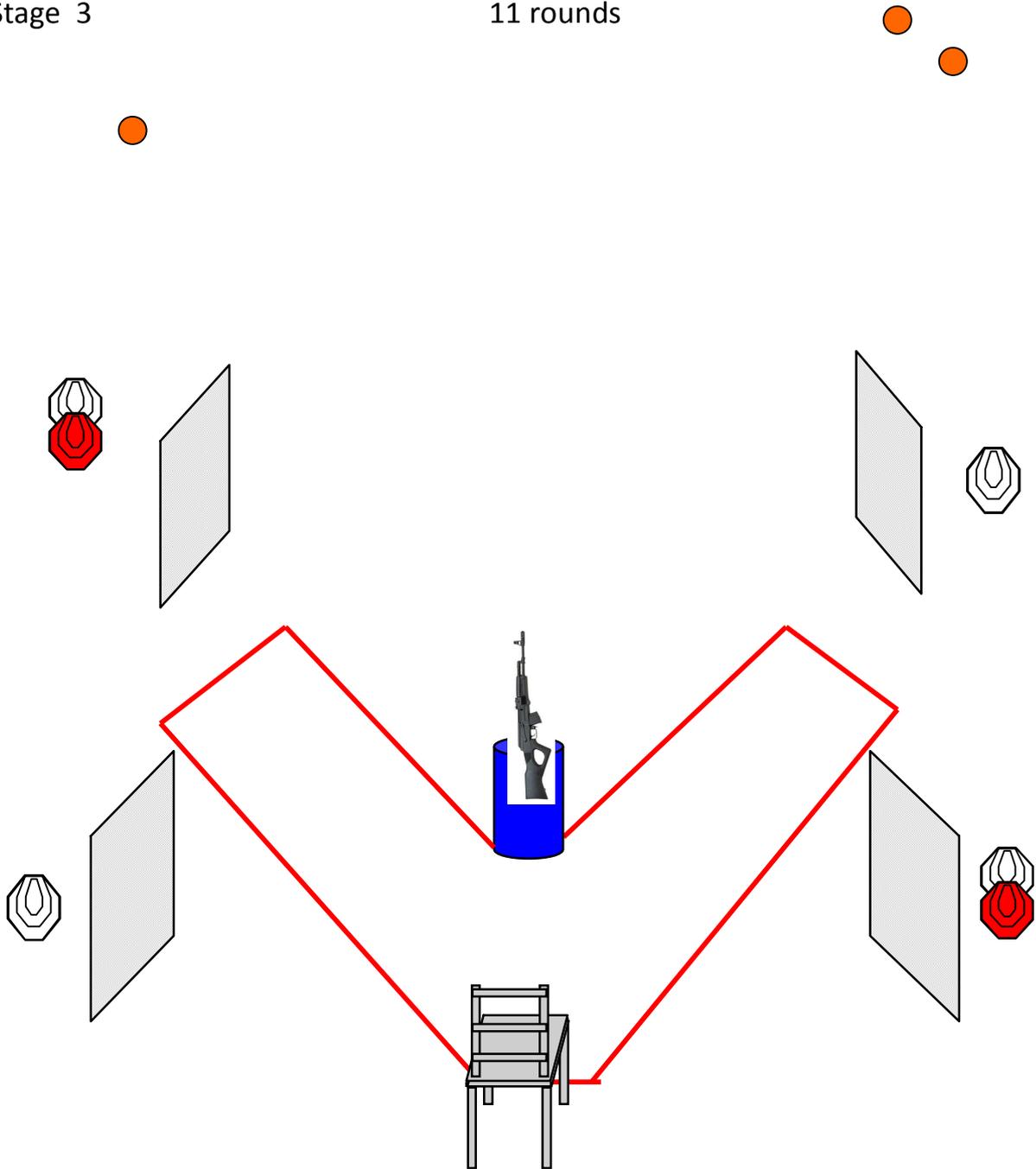
12 round



Targets	4 IPSC Targets, 4 clay pigeon, 1 IPSC No shoot, hard cover
Rounds to be scored	12
Start position	Standing , heels touching the black line.
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area.

Stage 3

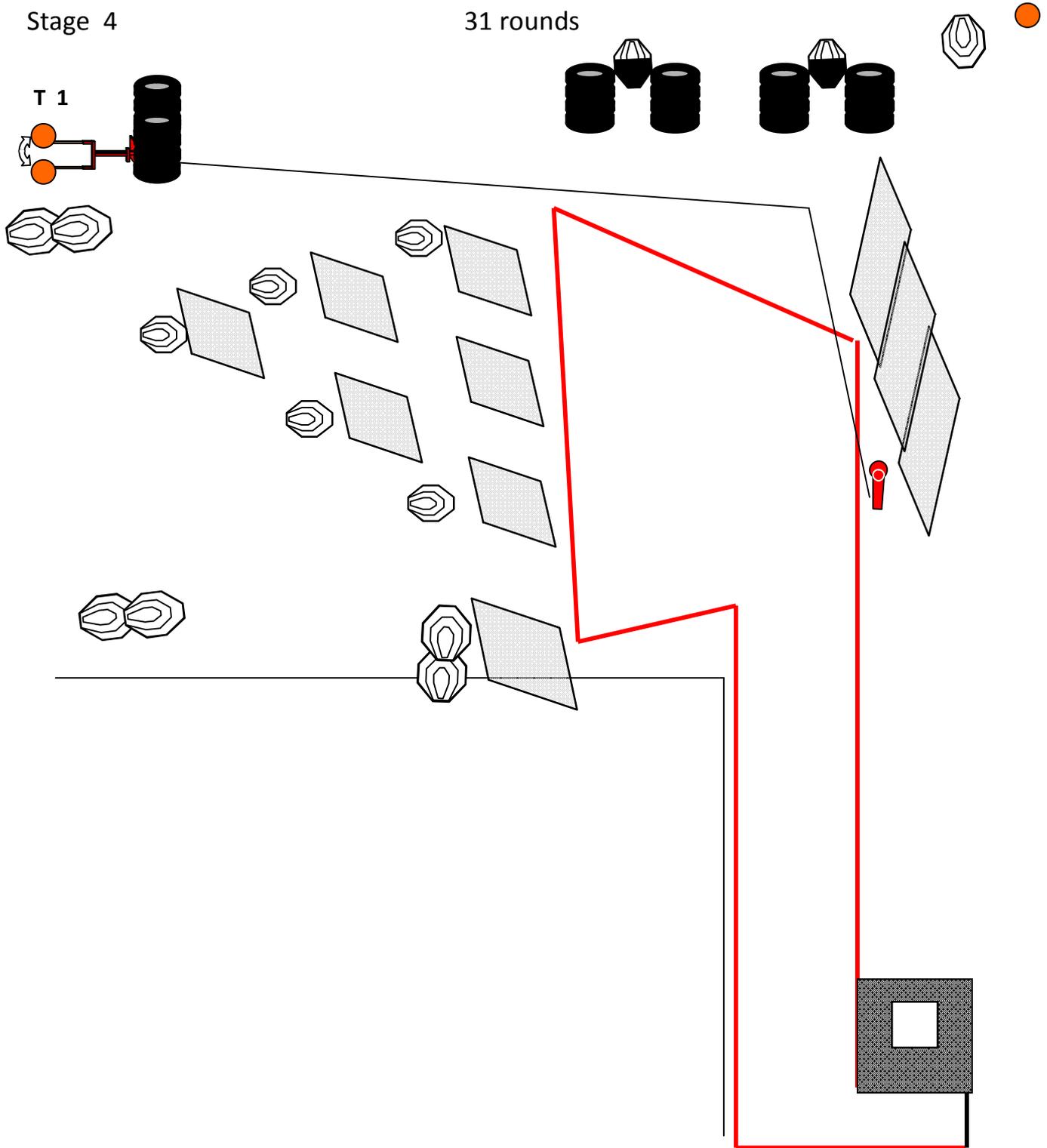
11 rounds



Targets	4 IPSC Mini Targets, 4IPSC Plates, 1 IPSC Plate, 2 NS
Rounds to be scored	11
Start position	Seating on the chair.
Gun state	Chamber empty, standing on the barrel
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area.

Stage 4

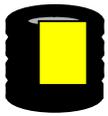
31 rounds



Targets	14 IPSC Targets, 3 clay pigeon,
Rounds to be scored	31
Start position	Standing , One foot touching the black line.
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area. Mini Popper activate T 1. All moving targets remain visible at rest.

Stage 5

11 rounds



300m

T 2



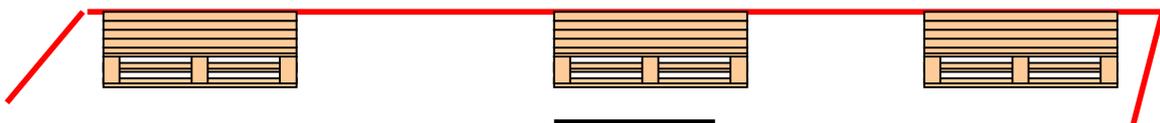
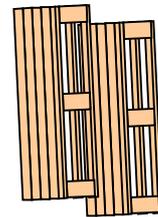
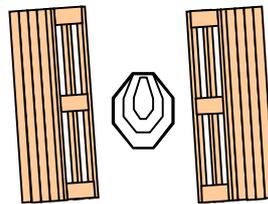
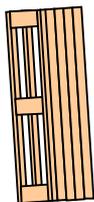
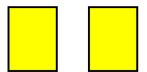
250m

T 1



200m

90m



Targets	5 IPSC Plates, 3 IPSC Targets, No shoots
Rounds to be scored	11
Start position	Standing , heels touching the black line.
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area. T1&T2 are scored by 10 points each