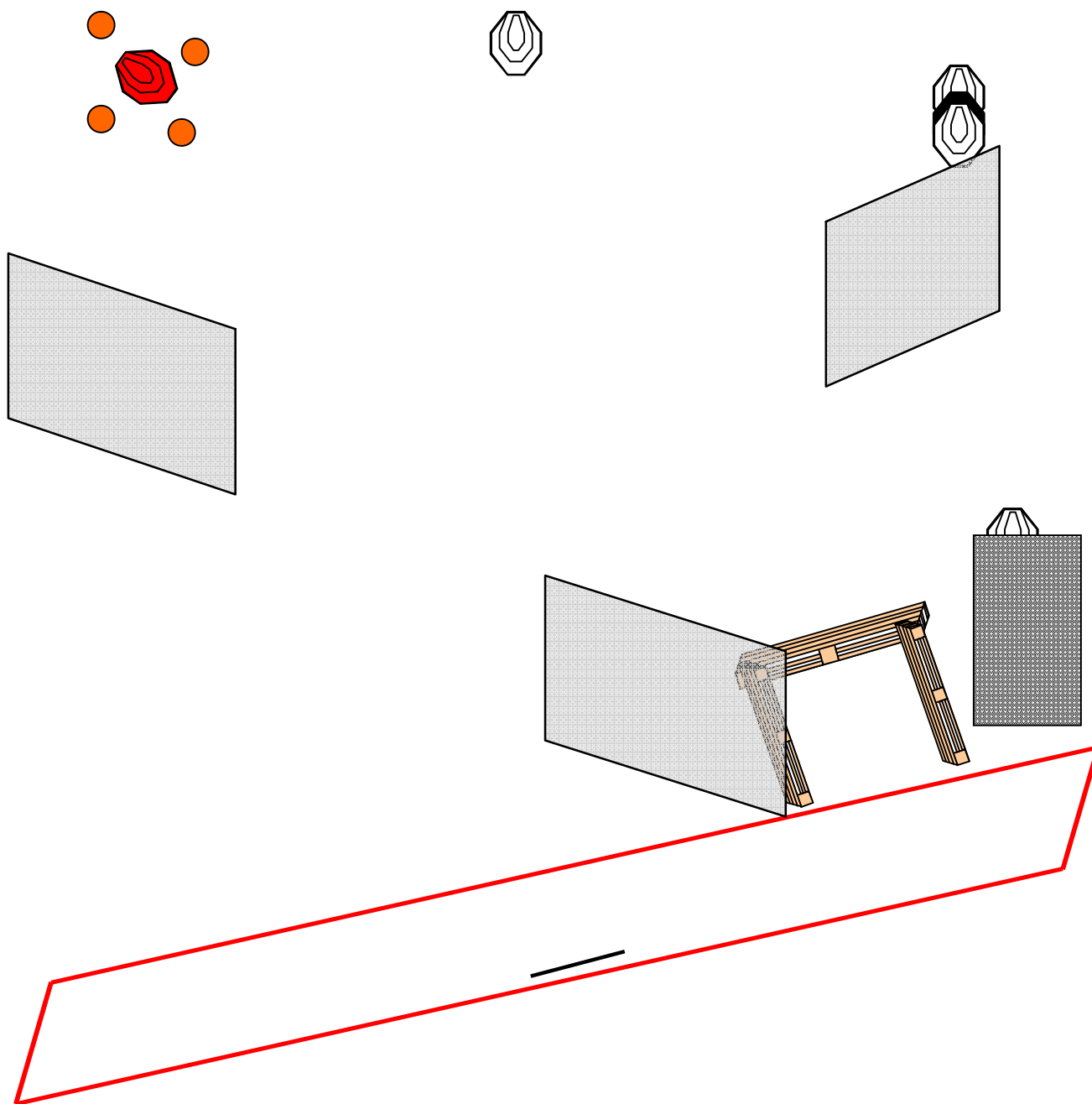


<b>Targets</b>	8 IPSC Mini Targets, 3 IPSC Mini Poppers, 4 clay pigeon 1 IPSC No shoot
<b>Rounds to be scored</b>	23
<b>Start position</b>	Standing , heels touching the black line.
<b>Time starts</b>	Audible signal
<b>Procedure</b>	At the start signal engage targets from within the designated area.

Stage 2

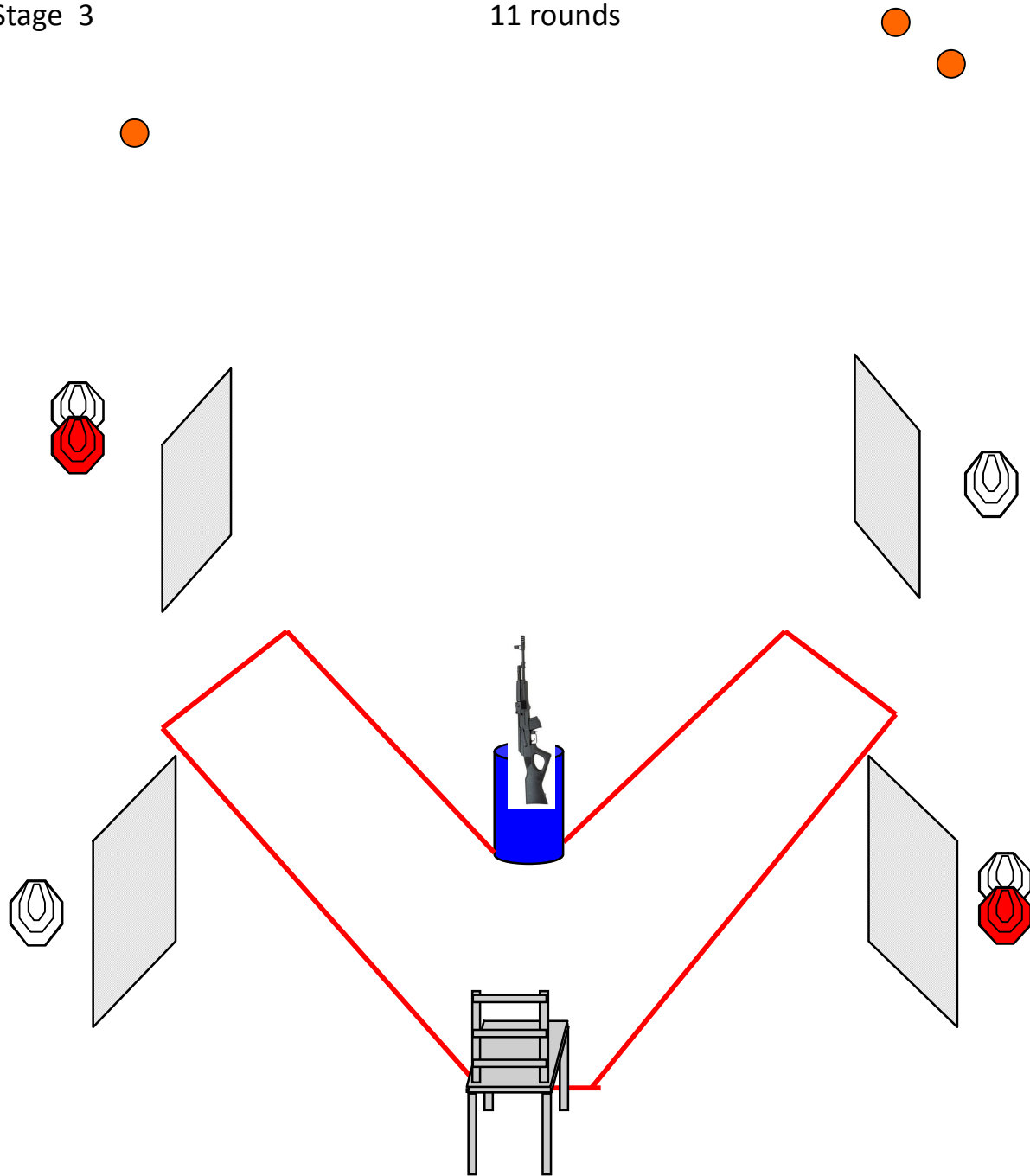
12 round



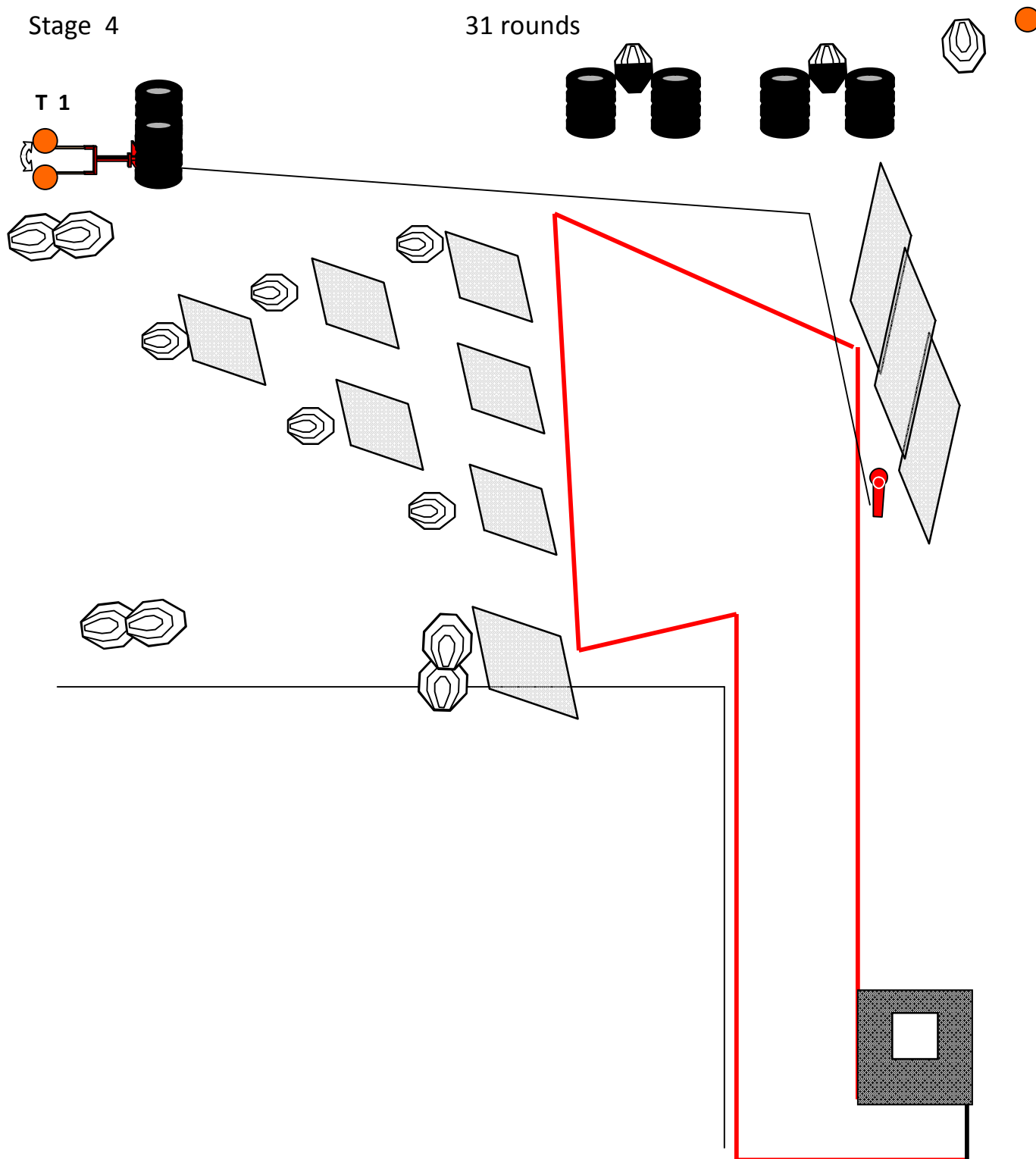
<b>Targets</b>	<b>4 IPSC Targets, 4 clay pigeon, 1 IPSC No shoot, hard cover</b>
<b>Rounds to be scored</b>	<b>12</b>
<b>Start position</b>	<b>Standing , heels touching the black line.</b>
<b>Time starts</b>	<b>Audible signal</b>
<b>Procedure</b>	<b>At the start signal engage targets from within the designated area.</b>

Stage 3

11 rounds



<b>Targets</b>	<b>4 IPSC Mini Targets, 4IPSC Plates, 1 IPSC Plate, 2 NS</b>
<b>Rounds to be scored</b>	<b>11</b>
<b>Start position</b>	<b>Seating on the chair.</b>
<b>Gun state</b>	<b>Chamber empty, standing on the barrel</b>
<b>Time starts</b>	<b>Audible signal</b>
<b>Procedure</b>	<b>At the start signal engage targets from within the designated area.</b>



<b>Targets</b>	14 IPSC Targets, 3 clay pigeon,
<b>Rounds to be scored</b>	31
<b>Start position</b>	Standing , One foot touching the black line.
<b>Time starts</b>	Audible signal
<b>Procedure</b>	At the start signal engage targets from within the designated area. Mini Popper activate T 1. All moving targets remain visible at rest.

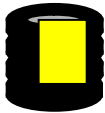
Stage 5

11 rounds



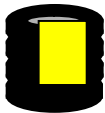
300m

T 2



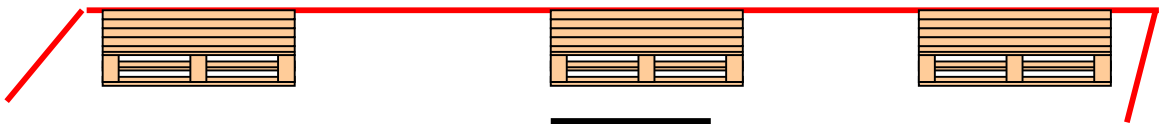
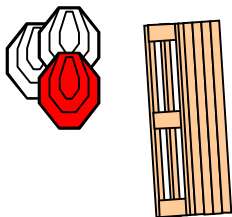
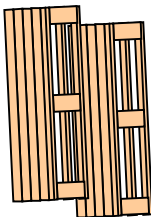
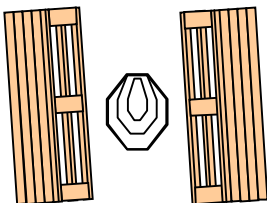
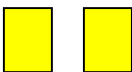
250m

T 1



200m

90m



Targets	5 IPSC Plates, 3 IPSC Targets, No shoots
Rounds to be scored	11
Start position	Standing , heels touching the black line.
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area. <b>T1&amp;T2 are scored by 10 points each</b>