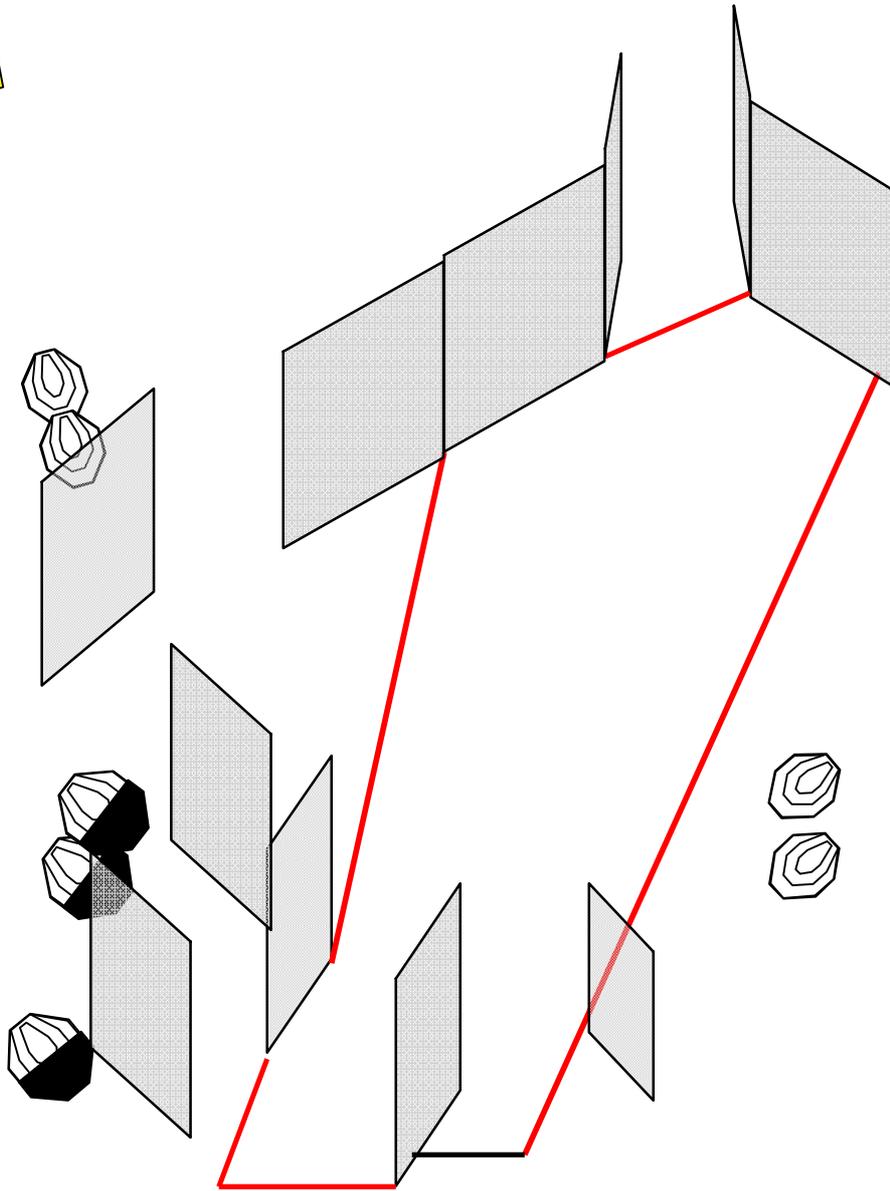
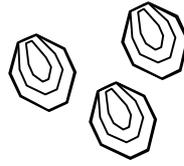
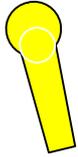
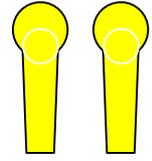


Stage 2

area4

23 rounds

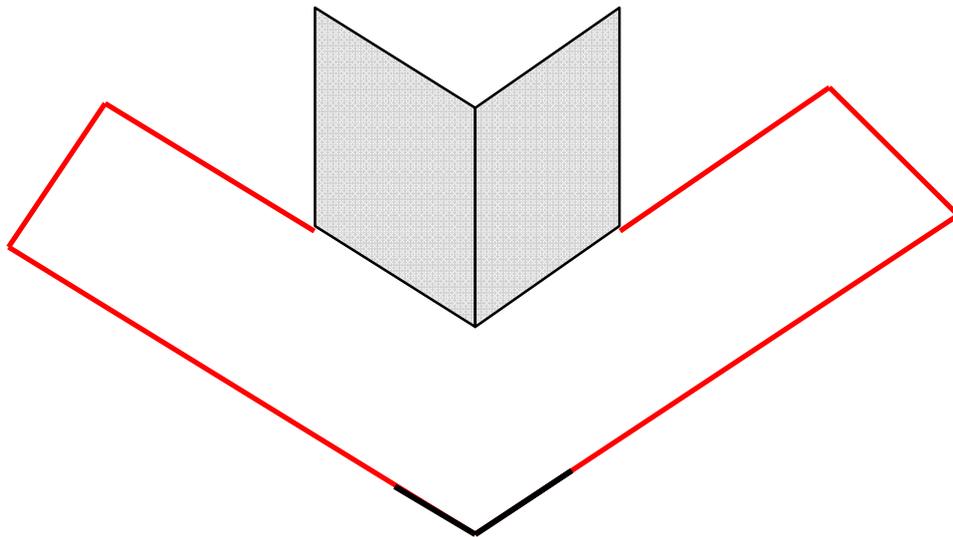
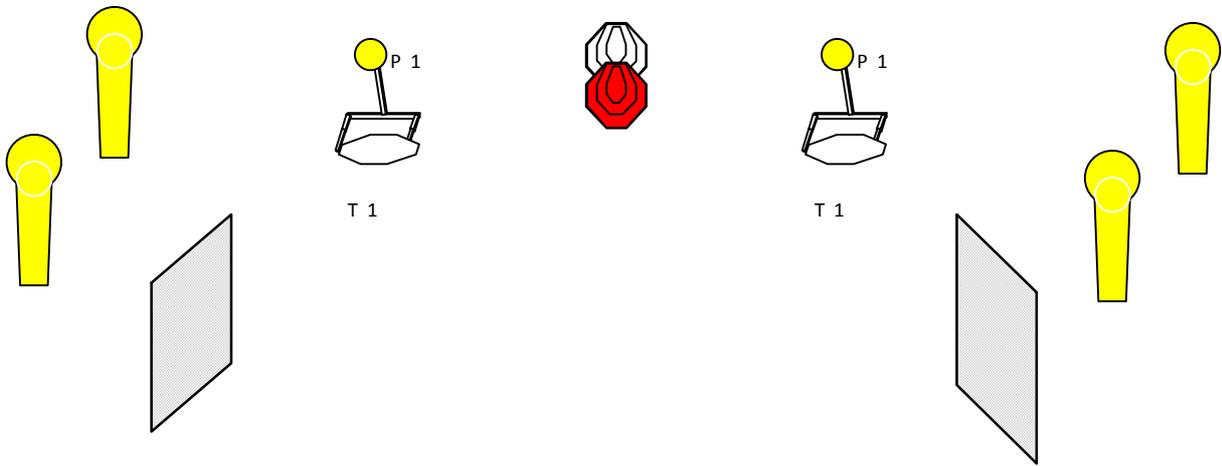


Targets	10 IPSC Targets, 3 IPSC Poppers
Rounds to be scored	23
Start position	Standing , hills touching the black line.
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area.

Stage 3

area5

12 rounds

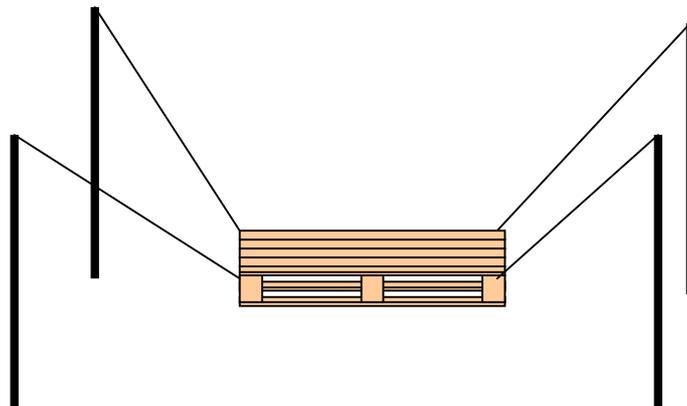
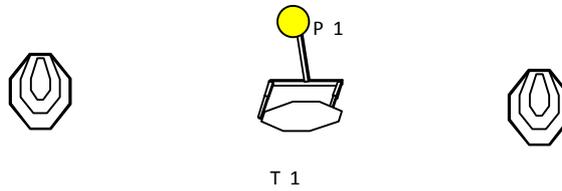


Targets	3 IPSC Targets, 4 IPSC Poppers, 2 IPSC Plates, NS
Rounds to be scored	12
Start position	Standing , heels touching the black line.
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area. P1&P2 activate T1&T2. All moving targets remain visible at rest.

Stage 4

area 6

11 round

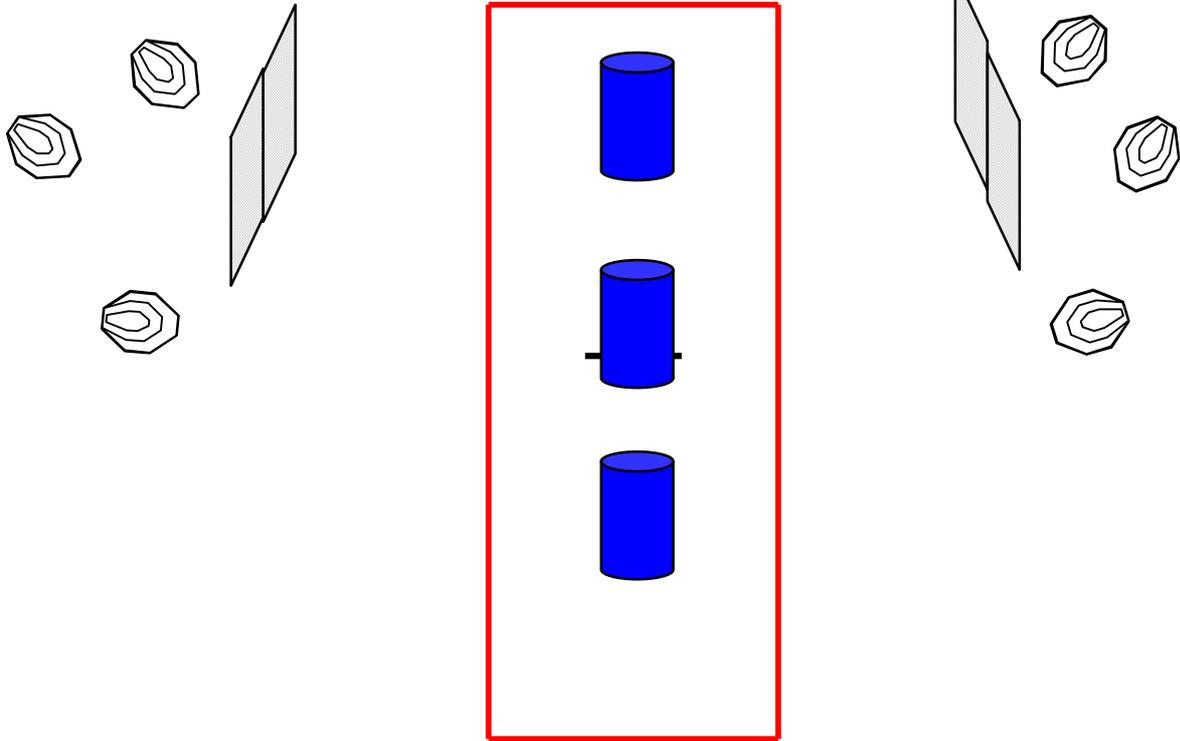
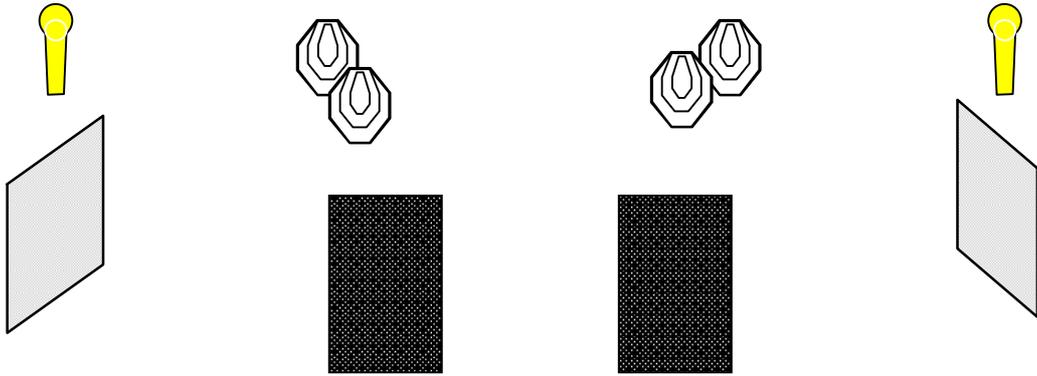


Targets	5 IPSC Paper Targets, 1 IPSC Plate
Rounds to be scored	11
Start position	Standing over the pallet
Gun state	Gun is empty, all magazines on the belt
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area.

Stage 5

area7

22 rounds

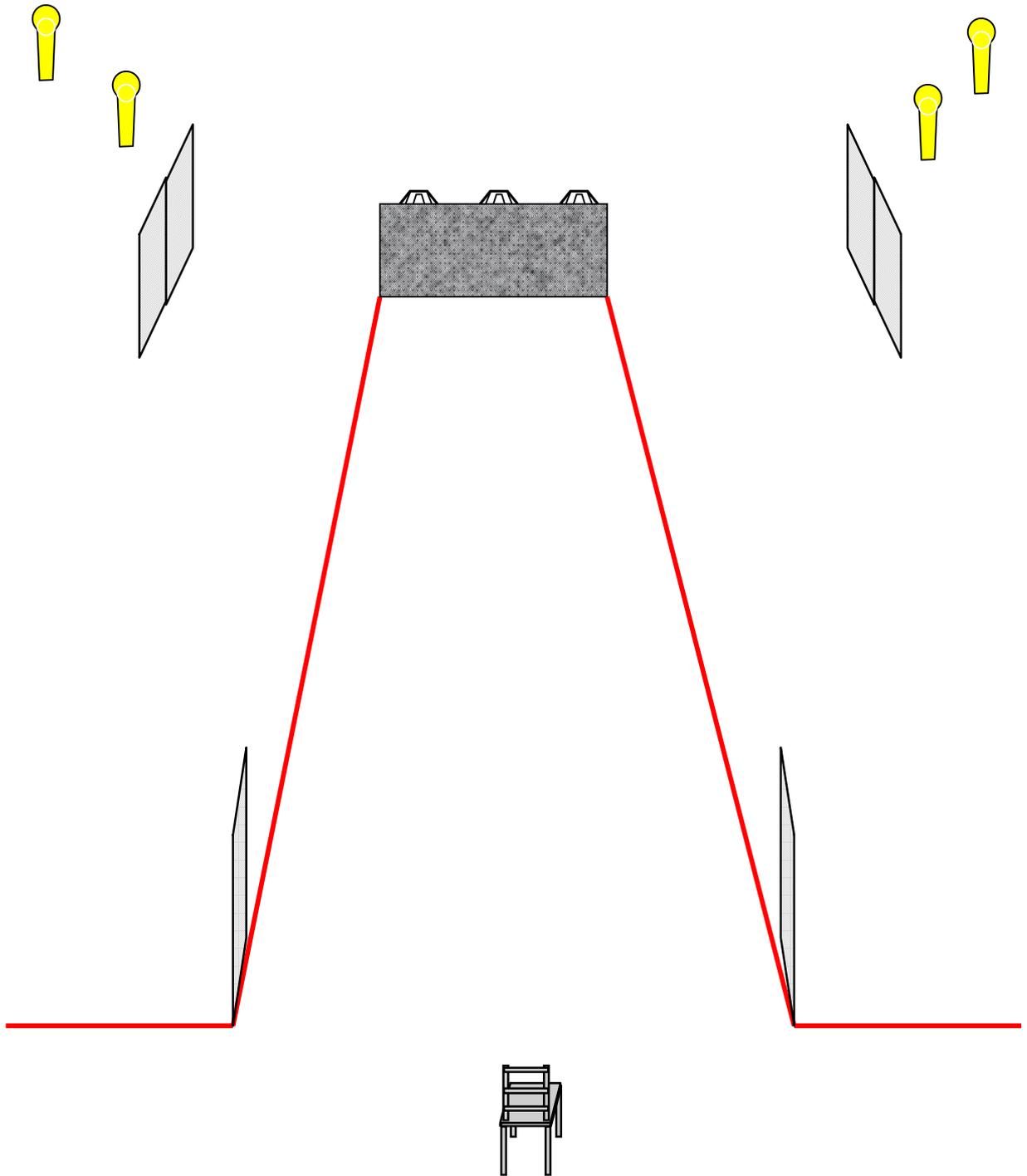


Targets	10 IPSC Paper Targets, 2 IPSC Mini Poppers
Rounds to be scored	22
Start position	Hills touching the black line .
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area.

Stage 6

area8

10 rounds

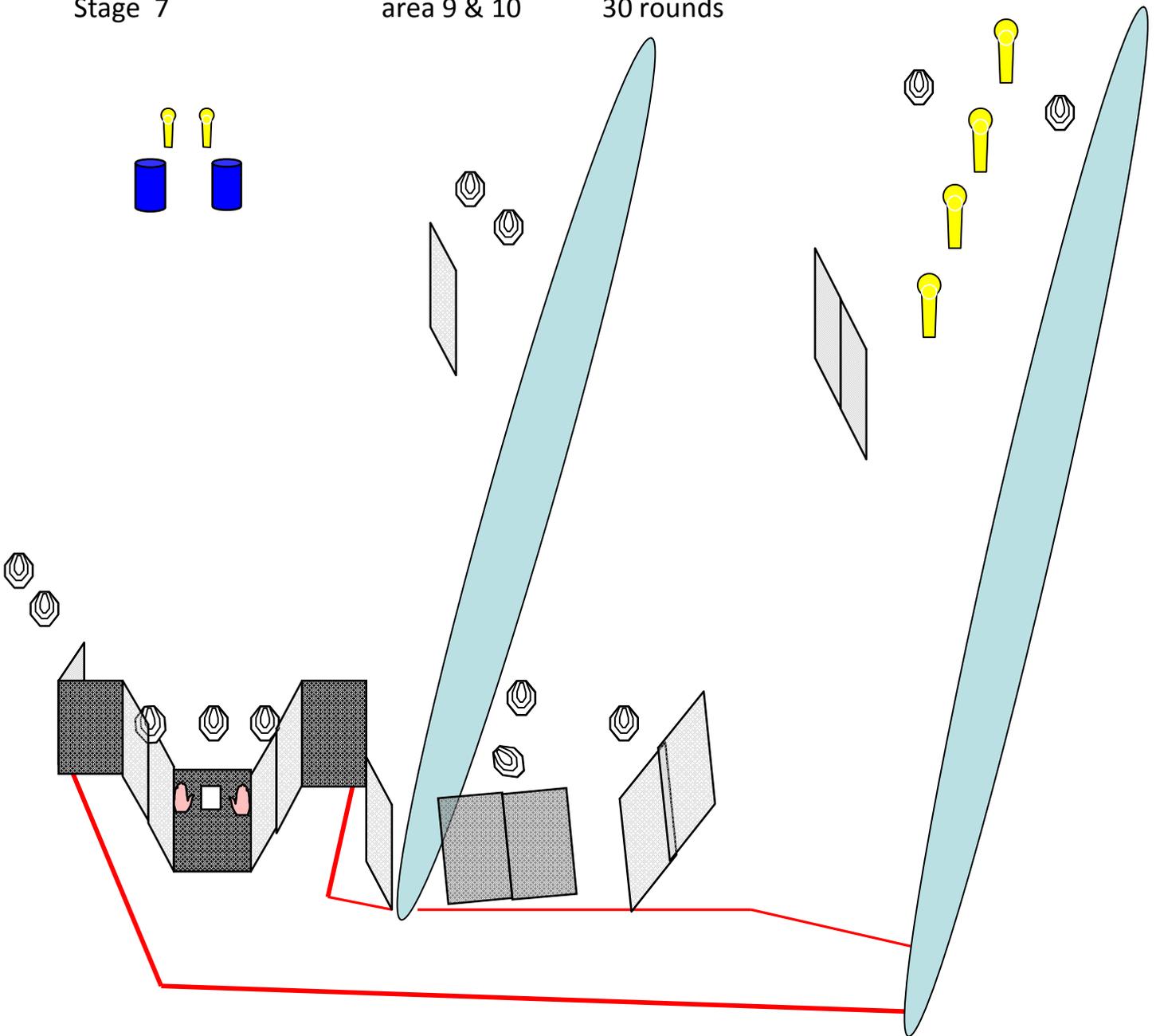


Targets	3 IPSC Targets, 4 IPSC Mini Poppers,
Rounds to be scored	10
Gun state	Chamber empty
Start position	Sitting on the chair
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area.

Stage 7

area 9 & 10

30 rounds



Targets	12 IPSC Targets, 4 IPSC Poppers, 2 IPSC Mini Poppers
Rounds to be scored	30
Start position	Standing at front of window, palms touching the barricade
Time starts	Audible signal
Procedure	At the start signal engage targets from within the designated area.